

## Outline

### *Lecture 1, part 1*

- Motivation
- Model Checking

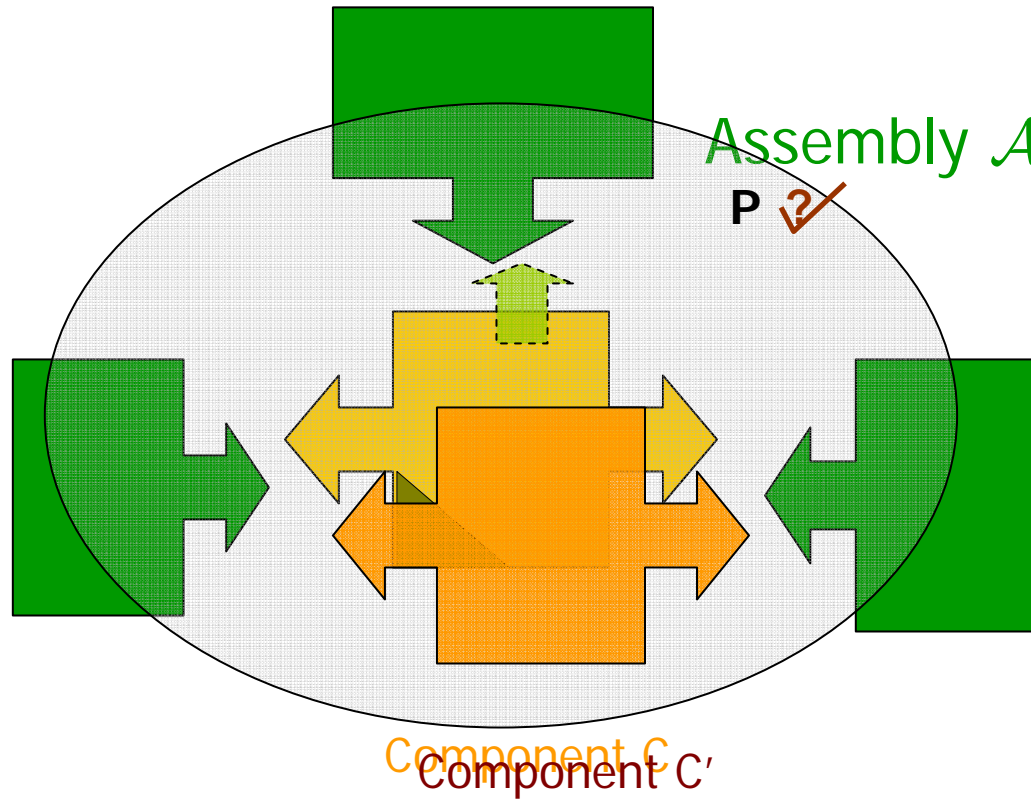
### *Lecture 1, part 2*

- State/Event-based software model checking

### **Lecture 2**

- Component Substitutability

# Substitutability Check



# Motivation

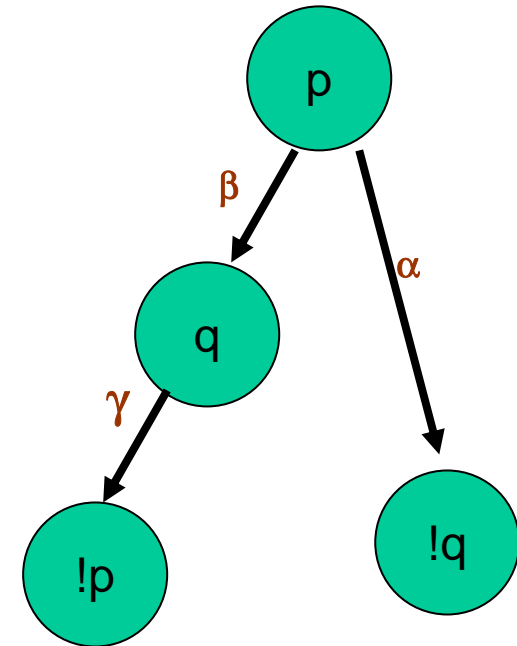
- Component-based Software
  - Software modules shipped by separate developers
  - An **assembly** consists of several components
  - Undergo several updates/bug-fixes during their lifecycle
- Component assembly verification
  - Necessary on update of any component
  - High verification costs of global properties
  - Instead check for **substitutability** of new component

# Substitutability Check

- Given old and new components  $C$ ,  $C'$  and assembly  $\mathcal{A}$ 
  - Check if  $C'$  is **substitutable** for  $C$  in  $\mathcal{A}$
- Two phases:
  - **Containment** check
    - All behaviors of the previous component contained in new one
  - **Compatibility** check
    - Safety with respect to other components in assembly: all global specifications satisfied
- Formulation
  - Obtain a finite behavioral model of all components by abstraction: **labeled kripke structures**
  - Use **regular language inference** in combination with a **model checker**

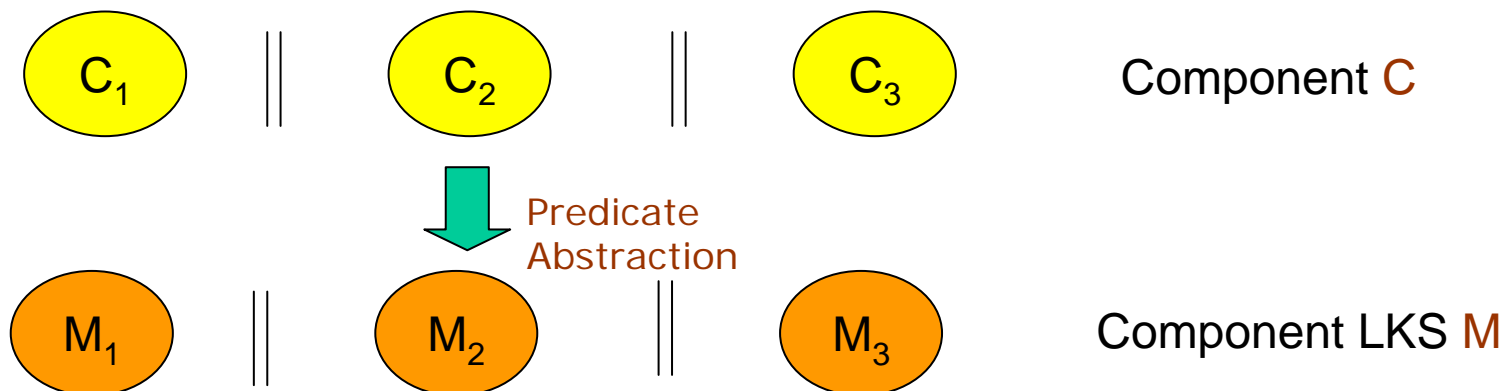
## Predicate Abstraction into LKS

- Labeled Kripke Structures
  - $\langle Q, \Sigma, T, P, \mathcal{L} \rangle$
- Composition semantics
  - Synchronize on **shared actions**
- Represents **abstractions**
- State-event traces
  - $\langle p, \beta, q, \gamma, \dots \rangle$



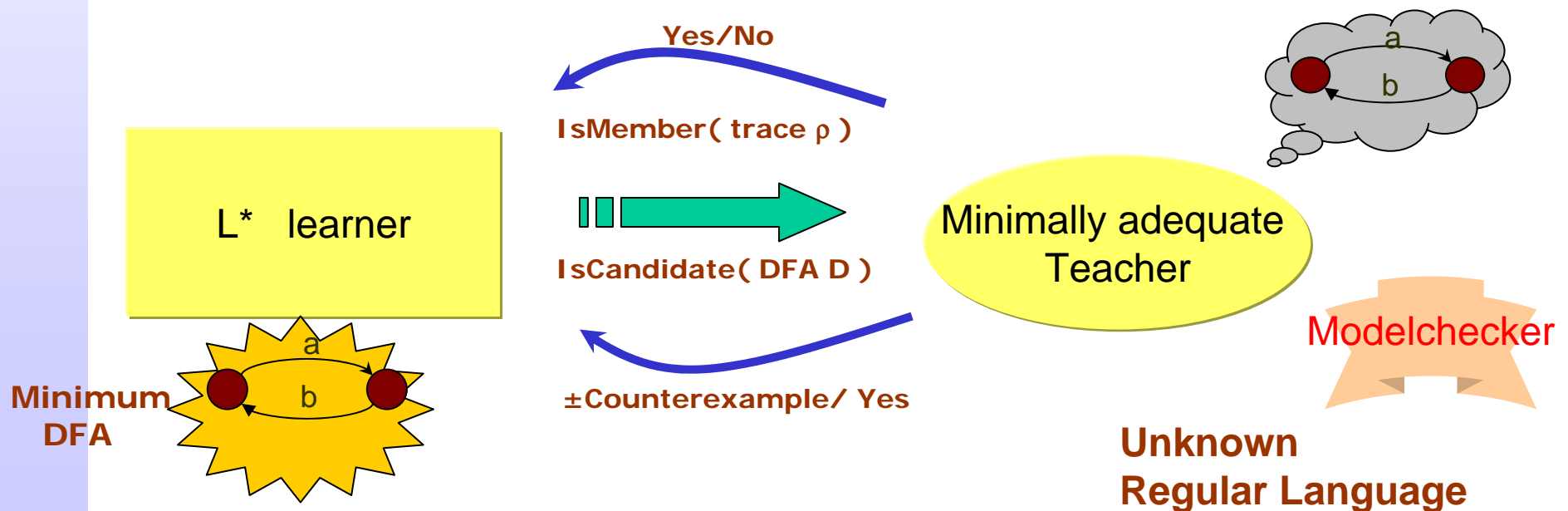
# Component Interface LKS

- Component
  - A set of **communicating concurrent** C programs or libraries
    - No recursion, inlined procedures
  - Abstracted into a **Component Interface LKS**
  - Communication between components is abstracted into **interface actions**



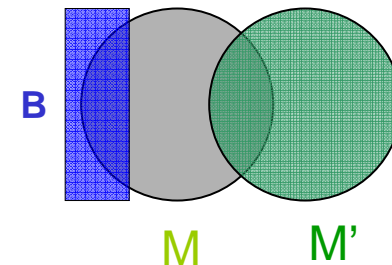
# Learning Regular languages: $L^*$

- Forms the basis of **containment** and **compatibility** checks
- $L^*$  proposed by D. Angluin
- **Polynomial** in the number of states and length of counterexample



# Containment

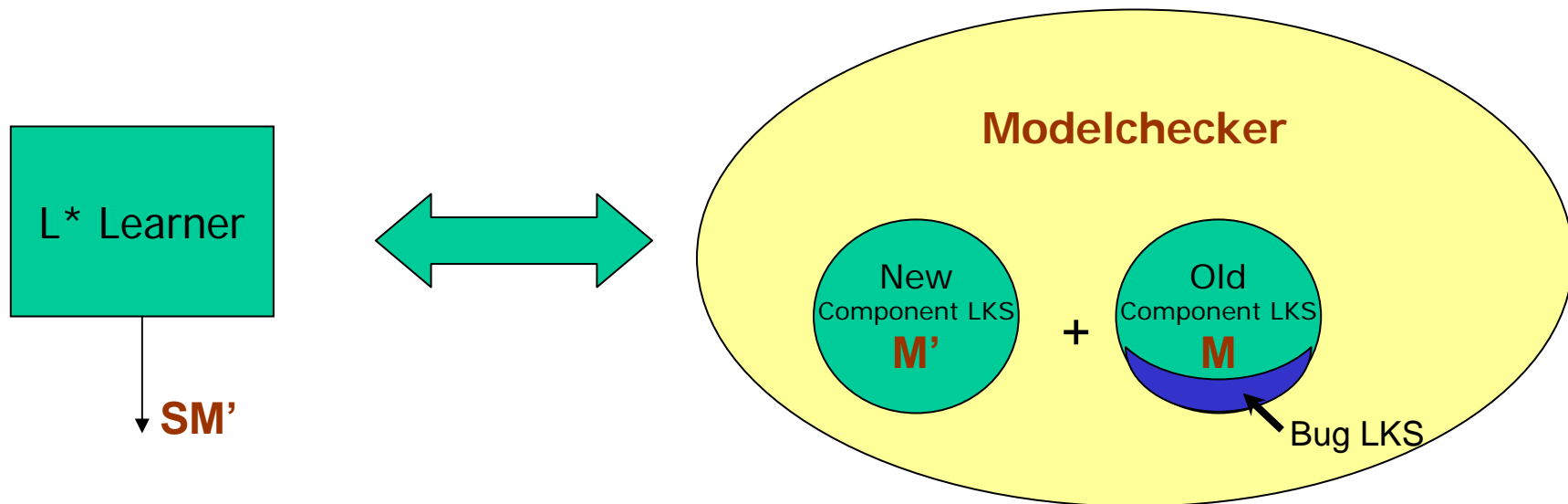
- Goal:
  - Learn **useful** behaviors from previous component into the new one
- Given Component LKSs: **M**, **M'** and Bug LKS **B**
  - Unknown  $U = L(M') \cup (L(M) \setminus L(B))$
  - Iteratively learn the DFA  $SM'_i$  using  $L^*$
- Model checker
  - IsMember Query:  $\rho \in U$
  - IsCandidate Query:  $U \equiv L(SM'_i)$



## Containment (contd.)

IsMember Query:  $\rho \in U$

IsCandidate Query:  $U \equiv L(SM'_i)$



## Containment (contd.)

- In contrast to known **Refinement**-based approaches
  - Containment allows adding **new** behaviors in  $M'$   
e.g.  $M, M'$  have different interleavings of same interface actions
  - Erroneous new behavior detected in Compatibility check
- Finally  $SM'$ 
  - **substitutable** candidate
  - **may not be safe** with respect to other components
  - must verify the global behavioral specifications

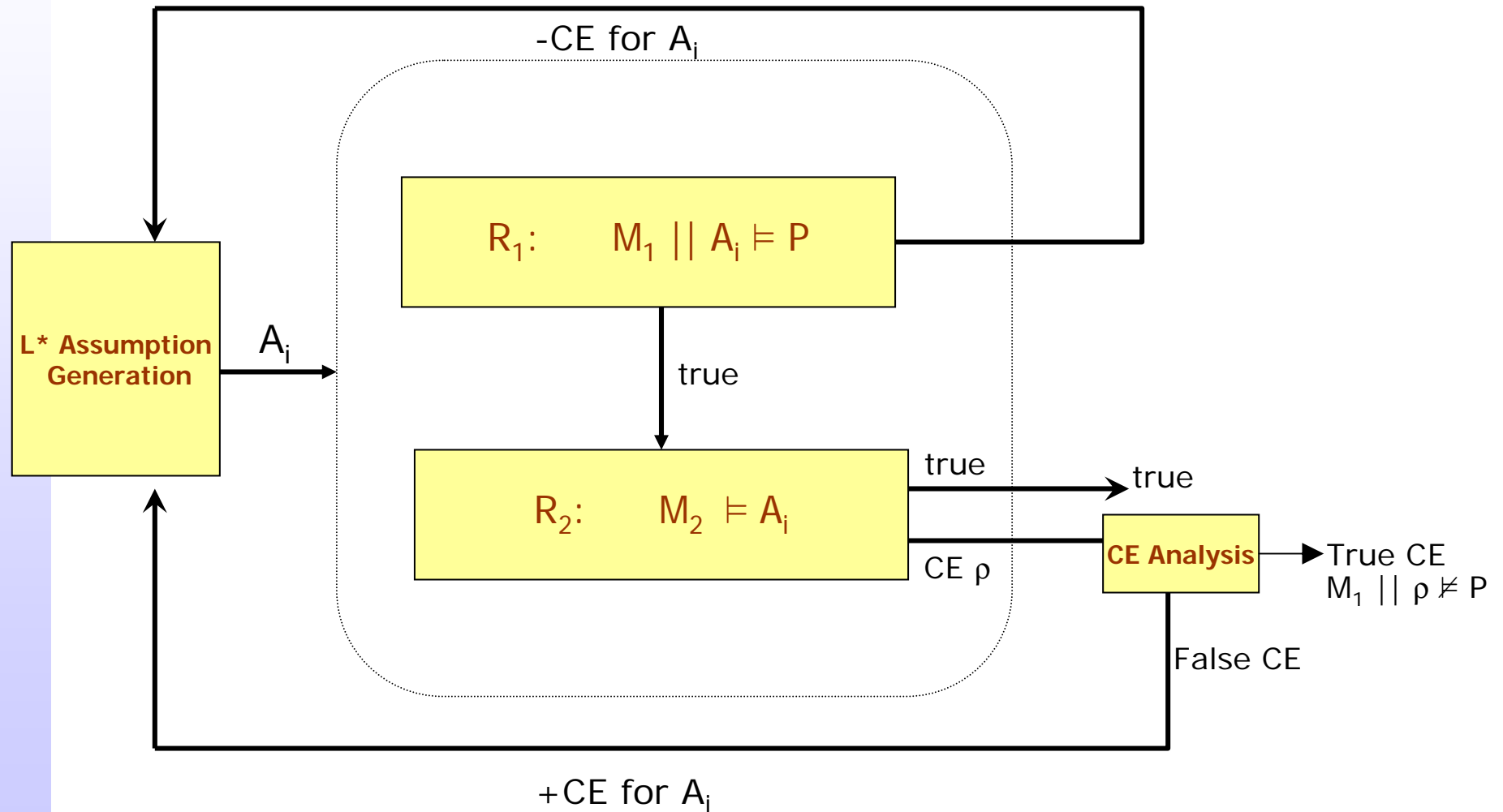
## Compatibility check

- **Assume-guarantee** to verify assembly properties

$$\begin{array}{l} R_1: \quad M_1 \parallel A \models P \\ R_2: \quad M_2 \models A \\ \hline M_1 \parallel M_2 \models P \end{array}$$

- Generate a (smaller) environment assumption **A**
  - **A**: **most general environment** so that **P** holds
  - Constructed iteratively using  $L^*$  and  $R_1, R_2$

# Compatibility check

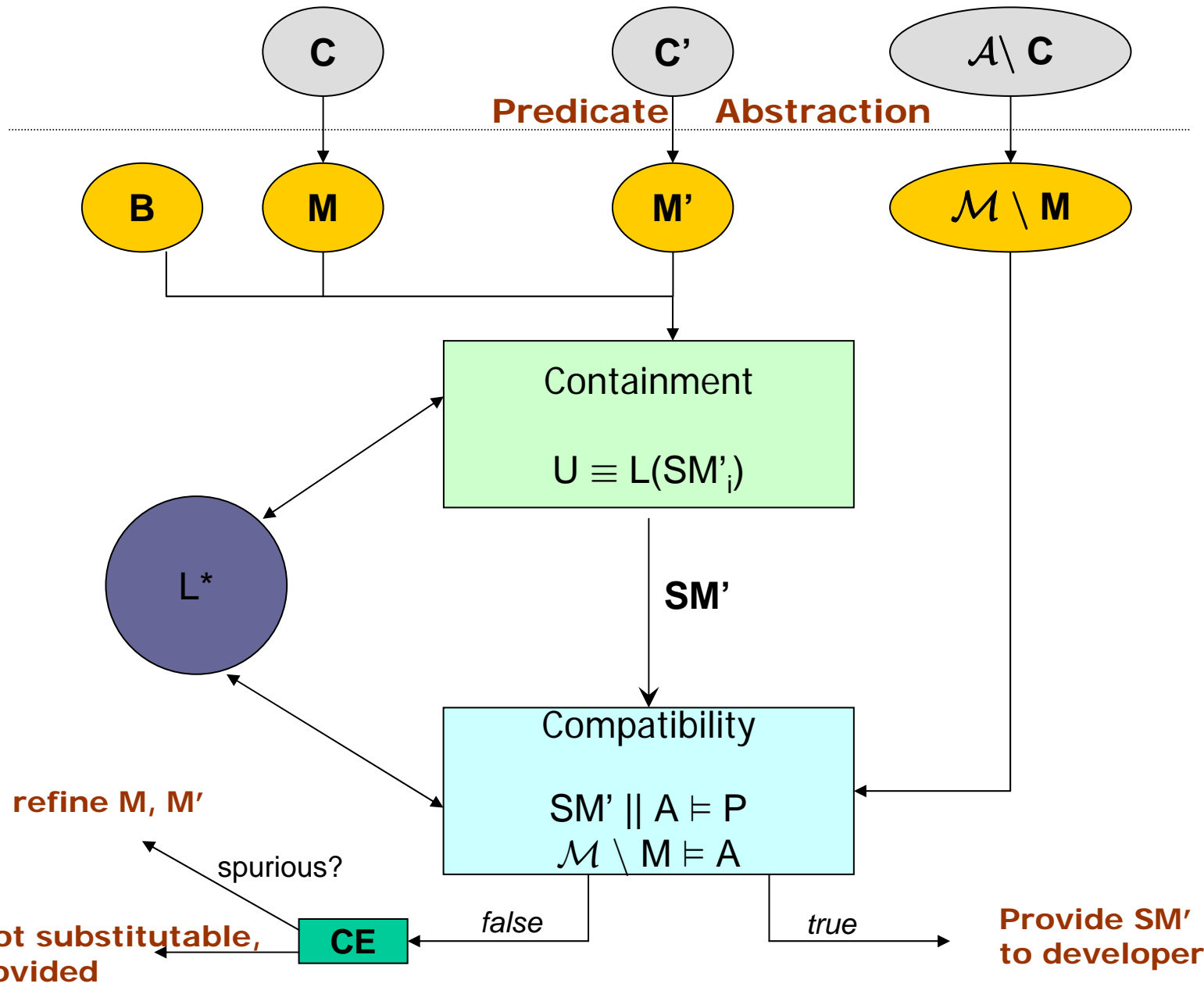


## Compatibility check (contd.)

- Generate a most general assumption for  $SM'$ 
  - $M_1 = SM'$
  - $M_2 = \mathcal{M} \setminus M$  (all other component LKSs)
- Membership queries:
  - $SM' \parallel \rho \subseteq P$
- Candidate queries:
  - $SM' \parallel A \subseteq P$
  - $M_2 \subseteq A$
- CE analysis:  $SM' \parallel CE \subseteq P$ 
  - Yes  $\Rightarrow$  False CE
  - No  $\Rightarrow$  True CE

# CEGAR

- Compatibility check infers
  - Either  $SM'$  is **substitutable**
  - Or **counterexample** CE
- CE may be **spurious** wrt  $C, C'$ 
  - CE is present in component LKS  $M$  or  $M'$
  - Must **refine**  $M, M'$
  - Repeat substitutability check



## Feedback to the Developer

- If SM' is substitutable
  - LKS showing how SM' **differs** from M'
- If SM' is not substitutable
  - counterexample showing the **erroneous behavior** in M'

## Related Work

- Learning Assumptions: Cobleigh. et. al.
  - Do not consider **state labeling** of abstract models
  - Do not incorporate a **CEGAR framework** for AG
- Compatibility of Component Upgrades: Ernst et. al.
  - Do not consider **temporal sequence** of actions in generating invariants
- Interface Automata: Henzinger et. al.
  - Do not have **CEGAR, AG**
  - No procedure for **computing** interface automata

## Experiments

- Prototype implementation in ComFoRT framework
- ABB IPC component assembly
  - modified `WriteMessageToQueue` component
  - checked for substitutability inside the assembly of four components (read, write, queue, critical section)

# ComFoRT: Component Formal Reasoning Framework

